

Red Hat:

The "Top 5 Things" Customers need to know in order to be successful with Red Hat Infrastructure and Technologies

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Red Hat From a TAM's Perspective

Top 5 Things:

- RHEL Lifecycle Understanding And Customer Lifecycle Alignment
- Centralization, Core Builds, And Componentization
- Infrastructure Testing
- Important Configuration For Troubleshooting Issues (RCA)
- Customer Portal Value





You need to understand RHEL release schedules

- Major RHEL releases come out approximately every 2-3 years
- Minor RHEL releases come out approximately every 6 months
- Z-stream Releases come out approximately every 6 weeks
- Important Links

https://access.redhat.com/support/policy/updates/errata/ https://access.redhat.com/support/policy/update_policies.html

EUS (Extended Update Support)

- Allows you to remain on a minor RHEL Release
- Reduces your testing requirements
- Aligns to ISVs supportability matrices
- Once the next minor RHEL release comes out the previous minor release would now become EUS
- Requires Add-on Entitlement



RFE (Request For Enhancement)

- This is important to you and us, it makes RHEL and other RH products better
- If you see something that could be added or improved upon create a RFE bugzilla

Hot Fix Requests

- If you you have found a bug and it's critical to your business, you can request an accelerated hotfix that will come out in a z-stream release
- Faster than waiting on a minor release

ELS (Extended Lifecycle)

- Allows customer to run on a major RHEL release much longer
- Keeps customers in check with security fixes
- Add-on

Red Hat vulnerabilities

CVE Database
 https://access.redhat.com/security/cve/



- Customer Lifecycle Hardware Perspective
 - Typically driven by hardware refresh 3-5 years
 - Times are moving faster these days cpu lifecycle has sped up
 - About every 24 months
 - Hardware ISVs fall in line with cpu lifecycle
 - At some point they will stop supporting older Operating Systems
 e.g. HP G8 and RHEL4
- Customer Lifecycle Application Perspective
 - Holiday Season rules the Retail Customer's lifecycles
 - Business/Application deployments weigh in heavily



- Take All Of These Lifecycles Into Account To Align Appropriately
 - Specific to RHEL it allows you to position errata/patching goals before application testing starts
 - Specific to RHEL it allows you to know when potential errata will fall if application deployment/testing is delayed, might allow for another round of patching
- Why is alignment so critical with RHEL releases/lifecycles
 - As mentioned above hardware cycles are much faster these days which means there will inevitably be OS bugs
 - Keeping a close eye where RHEL is with patches in regards to your own testing and release cycles can help reduce downtime when production changes are finally rolled out





- Use A Centralized Build and Management System
 - Satellite Server (it's really not that expensive)
 - Cobbler is integrated
 - New RH Systems Management Coming Soon
 - Large Companies Work In Silos
 - Repetitive work being done
 - e.g. Project X admins write a script to install websphere app server Project Y admins write a script to install websphere app server
 - Using extra storage space for the same stuff
 - Failure to Collaborate
 - e.g. Oh, cool you are using aide to monitor for intrusion detection on linux and I get to see how you configured it too, awesome



- Use A Centralized Build and Management System
 - Reduces admin footprint, if you do things the "Right Way"
 - Cost Reduction
 - Can also be seen as giving admins time to do more proactive things that are often overlooked
 - Troubleshooting configuration
 - Monitoring configuration
 - Eases the ability to make server builds homogeneous
 - Is my hardware firmware the same across all my XYZ servers?
 - Are all my rpm versions the same?
 - Are all my configuration files the same?
 - Do I have the same set of services running on all my servers?
 - Do I have the same number of rpms installed?
 - Have I applied all available patches?
 - How am I validating all of this?



- Core Builds
 - It all starts with a kickstart
 - Ksmeta variables give me flexibility
 - Dynamic filesystem partitioning schemes
 - Tells me what additional components to install
 - Templates are great in the virtualization world
 - But build them using kickstart
 - Makes it easy to create a new template
 - Maybe you need a new partitioning scheme
 - Don't bake in additional components
 - Like our websphere example, installing a new version is easy using a base template and a new websphere install script



Core Builds

- It all starts with a kickstart
 - Limit your rpm install base to as few packages needed as necessary
 - Reduces unneeded errata
 - Reduces services that you don't need running
 - Reduces your security attack surface
 - Normally this rpm install base can and should support 99% of your applications, make it generic



Componentization

- Kickstart %posts
 - Use separate scripts for each component installed and/or configured
 - java configuration
 - ntp configuration
 - sysctl configuration
 - syslog configuration
 - serial console configuration
 - kdump configuration
 - limits.conf configuation
 - sysstat configuration
 - postfix/sendmail configuration
 - websphere/jboss/weblogic
 - snmp
 - etc.



Componentization

- Let's look at kdump configuration
 - For a vm I may not want to do local dumps and instead configure kdump to dump via net, so if I separate this out, it makes it easy for me to choose just the right one for the job
- I want to move forward with testing a new Java version on my QA builds but maintain my existing production builds all using the same kickstart
 - Again if I have this script separated out, I can pick and choose the right one based on ksmeta
- Basically componentization allows me to easily replace single parts of my build keeping the rest in tact





- 100% Dependence On ISVs Is Bad
 - What!! I can only get 30MB/s read performance with 6Gb/s sas backplane
 - What!! There was a bnx2 regression that causes panics with high load
- 100% Dependence On Application Testing Is Bad
- We rush to get the OS configured to get the application loaded
 - Now it's too late, we've made the hand off
 - Application tests don't always have good simulators to real life production work loads, so we hit problems when we go to production
- Stress Test Your Infrastructure
 - What's your read/write speeds
 - Server internal array
 - Shared Storage (NAS/SAN)
 - What's your max throughput
 - What's your limiting factor (good for capacity and scalability planning)



Stress Test Your Infrastructure

- What's your IP network throughput/latency numbers?
- Know your production workload and align your stress test accordingly
 - Is it random or sequential IO?
 - Is it dominate reads or writes?
 - What is the typical read write size?
- Did you play around with different raid types in your testing?
- Did you play around with block sizes on the array size?
- Are you partitioned aligned to the array block size?
- Will your filesystem have many small files or fewer large ones
- Are you tcp tuned for the amount of traffic you'll need to support?
- Can you break it, panic a box, reach a limit or hang a box?



Stress Testing Tools

- iozone (filesystem)
- stress (cpu, memory, i/o, disk)
 http://weather.ou.edu/~apw/projects/stress/
- netperf (network throughput)
- iperf (network throughput)
- EMC analyzer for monitoring
- sysstat/sar for monitoring

Stress Testing lozone example (see man page for options)

```
#!/bin/bash
mkdir -p /netbackup/vital db dssu/tmp
testnum=$1
right now=`date +"%Y%m%d%H%M%S"`
iozone -Rb iozone-$right now-$(hostname)-vxfs-test$testnum.xls -I -s2G -r256 -t 32 -i0 -F
/netbackup/vital db dssu/tmp/iozone00 /netbackup/vital db dssu/tmp/iozone01
/netbackup/vital db dssu/tmp/iozone02 /netbackup/vital db dssu/tmp/iozone03
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/netbackup/vital db dssu/tmp/iozone30 /netbackup/vital db dssu/tmp/iozone31
```

Stress Testing iperf and stress combo

Trying to crash SystemA when netconsole is in use

SystemA (be2net card 10Gb)

SystemB (10Gb card)

- 1) start iperf server on SystemB
- 2) start iperf client on System A
- 3) start iperf server different port on System A
- 4) start iperf client on System B matching port from #3
- 5) System A is configured with netconsole to send to System B-while 1 loop doing echo 't' > /proc/sysrq-trigger to generate netconsole traffic
- 6) start nfs on SystemA
- 7) mount nfs from SystemB
- 8) cd to nfs mount dir on SystemB and run stress stress --hdd 15 --hdd-bytes 2G



Stress Testing iperf and stress combo details

```
iperf -p 8001 -s
iperf -p 8001 -B 10.16.47.214 -c 10.16.47.68 -t 100000 -i 2
[root@dell-t5500-01]# cat netconsole_repeat.txt
#!/bin/bash
while [ 1 ]
do
echo 'm' > /proc/sysrq-trigger
sleep 2
done
```



- Build Your Own Infrastructure Regression Test Repository
 - If you hit a BZ and in the BZ a reproducer is supplied keep this handy
 - Retest it yourself after the next OS upgrade
 - I would build a hammer test for each piece
 - Hammer those nic cards, firmware and drivers
 - Hammer that internal storage array hardware, firmware and drivers
 - Hammer that shared storage backend (NAS/SANO, hba firmware and driver
 - The point that I'm trying to make here is that Red Hat will try to do the best job possible but it's very difficult to test out every hardware, firmware, and os release combination, so it's important that customers do their own testing.



- Make sure all your Linux systems (including production) are properly configured and tested to create vmcore's
 - https://access.redhat.com/knowledge/solutions/6038
 - https://access.redhat.com/knowledge/solutions/5943
 - https://access.redhat.com/knowledge/solutions/39408
- Make sure all your RHEL systems (including production) have core dump collection enabled for userspace programs including suid daemons
 - https://access.redhat.com/knowledge/solutions/56021
 - https://access.redhat.com/knowledge/solutions/4896
 - https://access.redhat.com/knowledge/node/5352
 - https://access.redhat.com/knowledge/solutions/21787



- HA Clusters make it hard to capture vmcores, what else can you do
 - https://access.redhat.com/knowledge/solutions/17382
 - https://access.redhat.com/knowledge/solutions/4258
 - How about setting up serial console with vsp (HP, but should be a comparable for any hardware vendor) and then using screen command to ssh to serial console. Make sure to enable logging in screen ctrl-a then :logfile screen_<hostname>log then ctrl-a then :log on I just tested this with a virsh console <somemachine> but this should work for a physical system as well.

https://access.redhat.com/knowledge/solutions/45964

This should give a full stack trace which may help in mapping to a Red Hat bugzilla



- Accessing a hung box to force a vmcore
 - https://access.redhat.com/knowledge/node/2023
 - https://access.redhat.com/knowledge/solutions/45964
 - Netconsole can help too
 - If you have a repeated problem with a server get a DRAC/RSA/ILO hooked up to it to potentially capture a stacktrace message
 - Make use of conserver to record serial console messages for all systems
 - http://www.conserver.com/ (we're trying to get this into RHEL7)

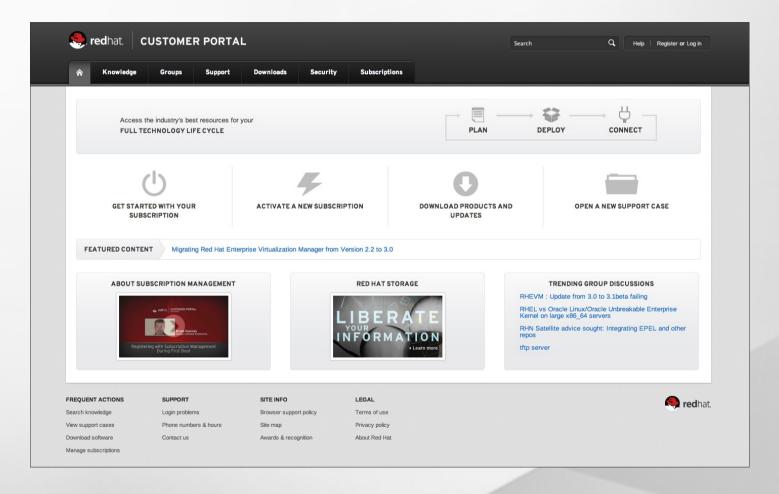


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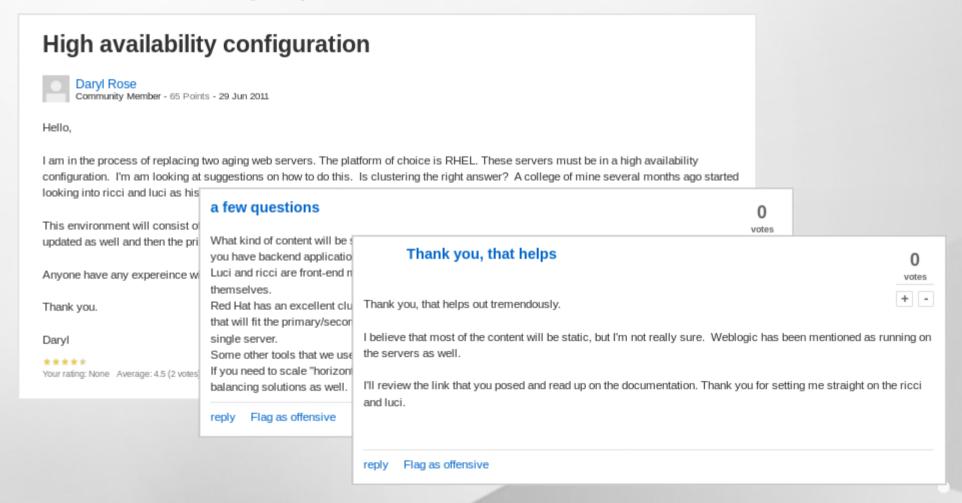
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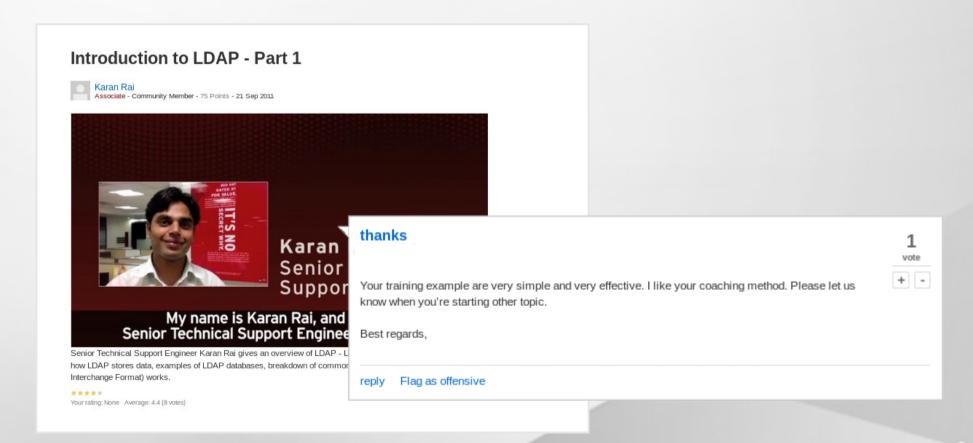




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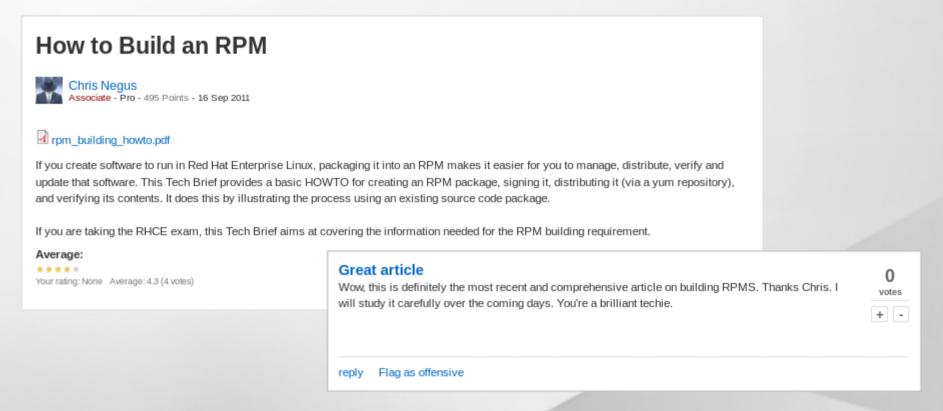




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2012 - RHEV 3.0 Disaster Recovery: Site-to-Site Fail-over



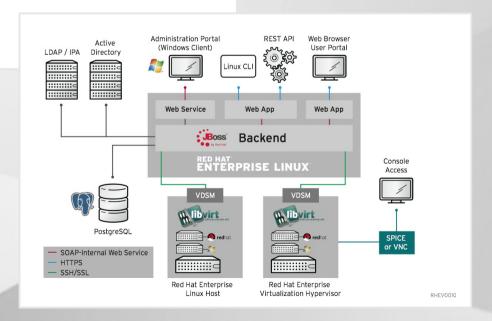
2012_rhev_3_dr.pdf

This paper demonstrates the process of failing a RHEV environment to a backup location during a site level disaster. Simulating a site to site LUN mirroring solution, three separate environments with running virtual machines are failed over to a backup location and brought up with minimal downtime.

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How can core dumps be enabled for applications in Red Hat Enterprise Linux?

last modified by Ray Dassen on 03/30/12 - 06:56

Issue

How can core dumps be enabled for applications in Red Hat Enterprise Linux?

Environment

- · Red Hat Enterprise Linux 3
- · Red Hat Enterprise Linux 4
- · Red Hat Enterprise Linux 5

Resolution

A core dump is a on disk representation of a state of a user space application at the time of its abnormal termination. Core dumps can be used to diagnose the cause of a crash of an application.

Core dumps are not useful to end users, as they require specialised skills to analyze and determine the cause of the crash. In most cases, enabling a core dump is not necessary until there is a specific need.

In Red Hat Enterprise Linux, core file creation is disabled for interactive shells. This is configured in the /etc/profile by the ulimit command.

The /etc/profile contains system wide environment variables and commands that will be run for any interactive shell. By default, it contains this line:

Verified

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Questions

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