

Containers at Scale – Kubernetes and Docker

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AGENDA

- What is Kubernetes
- Why Kubernetes?
- Kubernetes concepts
- Kubernetes networking
- Patch cycle with Kubernetes
- OpenShift 3.0 roadmap



Kubernetes?





Hortator (inciter; encourager, exhorter; urger):





Kubernetes:

κυβερνήτης: Greek for "pilot" or "helmsman of a ship" the open source cluster manager from Google





What is Kubernetes

- June 2014 Google open sourced a container management project
- Google has been using containers for over a decade
- Red Hat is collaborating in the kubernetes project

http://www.redhat.com/en/about/blog/red-hat-and-google-collaborate-kubernetes-managedocker-containers-scale



Why Kubernetes?

Docker is an engine, container and image format with limited networking between hosts.*

Kubernetes is a way to:

- describe and launch
- monitor state and maintain, increase or reduce copies of containers
- container oriented networking for non kubernetes native applications

Kubernetes builds on Docker to make management of many containers like managing containers on a single system.

*prior to recent Docker roadmap annoucements



Kubernetes Concepts



- Pods
 - Collection of co-located containers with a unique ip address
 - Connect containers in the pod to each other via localhost networking
 - Shared volume(s)
 - Labels for Replication Controllers and Services to select



Kubernetes Concepts



Replication controllers copy pods A controller ensures there are a certain number of copies of a pod, so if a host is lost another pod gets created.

transparently load balance other ports

Services abstract other pods A service is a TCP port that may

- Replication Controllers
 - Keep N copies of a pod running or update N
 - Pod templates describe the pod to manage

Services

- Stable IP and ports for connecting pods together across a cluster of container hosts
- Services are long lived compared to Pods



Kubernetes Concepts

Labels

- Key Value pairs attached to primitives (pods, rep. controllers, services)
- Labels are not meant to be unique
- Labels are used by replication controllers and services to match pods
 - key1
 - key1 = value11
 - key1 != value11
 - key1 in (value11, value12, ...)
 - key1 not in (value11, value12, ...)
- Use multiple key-value pairs to cross cut the set to select



Kubernetes Architecture

- Master
 - kube-apiserver interface between users and kubernetes
 - kube-controller-manager monitors replication controllers and adds/removes pods to reach desired state
 - kube-scheduler schedules pods to minions
 - etcd key value store over HTTP
- Minions
 - kublet node level pod management
 - proxy forward traffic to pods
 - cadvisor resource monitor
 - docker engine for containers



Kubernetes Supporting Infrastructure

- Docker images
 - Docker factory to build images
- Docker image management
 - Docker-registry
- Load balancers
 - HA-proxy or equivalent to route traffic external to the cluster to minions



5 minute Docker crash course

- Docker build host
 - yum --enablerepo rhel-7-server-extras-rpms install docker
 - add –insecure-registry=registry-host:5000 to /etc/sysconfig/docker OPTIONS line
 - systemctl start docker
- Docker images
 - Red Hat base os images: https://access.redhat.com/search/browse/container-images
 - docker load -i rhel-server-docker-7.0-*.tar.gz
 - docker tag rhel-server-docker-7.0-23.x86_64 rhel7
- Create Dockerfile to build and run a simple application (apache httpd)





5 minute Docker crash course

- Docker registry for testing
 - docker run -d -p 5000:5000 -e STORAGE=local -e STORAGE_PATH=/tmp/ --name=registry registry
- Build images
 - cd dockerfiledirectory
 - docker build -t registry-host:5000/httpd:latest .
- Push images
 - docker push registry-host:5000/httpd:latest



10 minute Kubernetes install

- https://access.redhat.com/articles/1198103#start
 - Install on master and minions
 - yum --enablerepo rhel-atomic-host-beta-rpms --enablerepo rhel-7-server-extras-rpms install kubernetes
 - Edit the config files in /etc/kubernetes and start services on master
 - for SERVICES in docker etcd kube-apiserver kube-controller-manager kubescheduler; do systemctl restart \$SERVICES;systemctl enable \$SERVICES;systemctl status \$SERVICES; done
 - Edit the config files in /etc/kubernetes/ and start services on minions
 - for SERVICES in docker kube-proxy.service kubelet.service; do systemctl restart \$SERVICES; systemctl enable \$SERVICES; systemctl status \$SERVICES; done



Using Kubernetes

kubectl

- Ask for information
 - kubectl get minions #or pods, services, replicationcontrollers
 - kubectl describe pod name
- Create primitives
 - kubectl create -f yaml-or-json-information
- Update primitives
 - kubectl update -f yaml-or-json-information



Service example

File httpd-service:

{

"id": "httpd",

"kind": "Service",

"apiVersion": "v1beta1",

"selector": {

"name": "httpd"

},

"containerPort": 80,

"protocol": "TCP",

"port": 80

}



services

kubectl create -f httpd-service

httpd-service

kubectl get service

NAME	LABELS	SELECTOR	IP	PORT
httpd		name=httpd	10.254.0.1	80



Pod example

```
{
"kind": "Pod", "apiVersion": "v1beta1", "id": "httpd",
    "labels": {"name": "httpd"},
    "desiredState": {"manifest": {
        "version": "v1beta1","id": "httpd","volumes": null,
        "containers": [ { "name": "master","image":"registry-host:5000/httpd:latest",
             "ports": [ { "containerPort": 80, "hostPort": 80, "protocol": "TCP" } ],
         }],
         "restartPolicy": { "always": {} }
   }, },
}
```



pod

kubectl get pods

NAME STATU	IMAGE(S) JS	HOST	LABELS	
docker-regi Runni	stry registry:latest	rhel7-02.localdomain/	name=docker-registry	
httpd Waiting	<pre>registry-host/httpd:latest </pre>	rhel7-02.localdomain/	name=httpd	
##Time Pass	ses			
# kubectl get pods				
NAME STATU	IMAGE(S) JS	HOST	LABELS	
docker-regi Runni	stry registry:latest	rhel7-02.localdomain/	name=docker-registry	
httpd Running	<pre>registry-host/httpd:latest</pre>	rhel7-02.localdomain/	name=httpd	



Replication controller

```
{"id": "httpdController", "kind": "ReplicationController", "apiVersion": "v1beta1",
  "desiredState": {"replicas": 3, "replicaSelector": {"name": "httpd"},
    "podTemplate": {"desiredState": {
       "manifest": {
           "version": "v1beta1","id": "httpd",
             "containers": [{
               "name": "httpd", "image": "registry-host:5000/httpd:latest",
               "ports": [{"containerPort": 80, "hostPort": 80}]
             }]
       }
    },"labels": {"name": "httpd",} }
  },
  "labels": {"name": "httpdController"}
```

}



Replication controller

kubectl get replicationcontrollers

NAME	IMAGE(S)		SELECTOR	REPLICAS
httpdController	rhel7.your.com	m/httpd:lates	t name=httpd	3
<pre># kubectl get pods</pre>				
NAME		IMAGE(S)		
HOST	LABELS	S	TATUS	
docker-registry		registry:la	atest	
rhel7-02.localdomain/	name=docker	-registry Ru	unning	
httpd		10.254.0.2:50	000/httpd:latest	
rhel7-02.localdomain/	name=httpd	Ru	unning	
7e8c6f48-9ada-11e4-b1e5	5-fa163ef2f051	10.254.0.2:50	000/httpd:latest	
rhel7-01.localdomain/	name=httpd	Ru	unning	
7e8c8d72-9ada-11e4-b1e5	5-fa163ef2f051	10.254.0.2:50	000/httpd:latest	
<unassigned></unassigned>	name=httpd	Wa	aiting	



Replication controller

kubectl describe replicationcontrollers httpdController

- Name: httpdController
- Image(s): 10.254.0.2:5000/httpd:latest
- Selector: name=httpd
- Labels: name=httpdController
- Replicas: 3 current / 3 desired
- Pods Status: 2 Running / 1 Waiting / 0 Terminated

kubectl describe pod httpd

Name:	http	bd		
Image(s):	10.2	10.254.0.2:5000/httpd:latest		
Host:	rhel7-02.localdomain/			
Labels:	name	e=httpd		
Status:	Runi	ning		
Replication C	Controllers:	httpdController (3/3	replicas	created)



The application is deployed

curl 10.254.0.3 # <-httpd service or a specific pod-> 10.20.2.5

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN"
"http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd">

<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en">

<head>

<title>Test Page for the Apache HTTP Server on Red Hat Enterprise Linux</title> <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" /> <style type="text/css">



Kubernetes environment variables

kubernetes and docker-links style environment variables

"Env": [

"STORAGE=local",

"STORAGE_PATH=/var/lib/docker-registry",

"DOCKER_REGISTRY_SERVICE_HOST=10.254.0.1",

"DOCKER_REGISTRY_SERVICE_PORT=5000",

"DOCKER_REGISTRY_PORT=tcp://10.254.0.1:5000",

"DOCKER_REGISTRY_PORT_5000_TCP=tcp://10.254.0.1:5000",

"DOCKER_REGISTRY_PORT_5000_TCP_PROTO=tcp",

"DOCKER_REGISTRY_PORT_5000_TCP_PORT=5000",

"DOCKER_REGISTRY_PORT_5000_TCP_ADDR=10.254.0.1",

"PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin",

"DOCKER_REGISTRY_CONFIG=/docker-registry/config/config_sample.yml",

"SETTINGS_FLAVOR=dev"



Use Kubernetes environment variables

Use the kubernetes and docker-links style environment variables as part of the startup script or commands for multi-tier applications.

- Build up the config file in a startup script for the platform in the container
- Directly call environment variables in the startup command



Kubernetes network concepts

- Every pod is given an ip address to avoid collisions in ports
- Every pod can talk to every other pod in the container network
- Service ips are used to make more persistent connections as pods come and go
- Service ips are iptables rules to route traffic on hosts running kubeproxy and on the layer 2 container network
- External ip addresses can also be specified for services so that external hosts to the container network can route to the containers. These are where port collisions can still occur on the "public" ip of the container host.



Kubernetes network topology

For my lab example:

Using a vxlan tunnel overlay network for minions and controller 3 normal network devices + 12 virtual network devices + 2 x running containers network devices

Running as openstack instances Using openstack neutron for private network and public ip routing to instances

NET-CEPTION:

containers connect to peer interfaces connected... to peer interfaces on the docker bridge ... connected to an openvswitch ... with a mesh of vxlan tunnels to the private ips





Kubernetes network topology





Kubernetes network example

10.20.0.0/16 is allocated for the container network

Create linux bridge docker0 manually and assign 10.20.**1**.1/16 on the first host brctl addbr docker0 #create a bridge with a real "fake" mac brctl stp docker0 on #turn on spanning tree to prevent loops ip addr add 10.20.1.1/16 dev docker0 #give the bridge an ip address ifconfig docker0 mtu *public-50* #adjust mtu for the tunnel overhead of vxlan

Docker takes a /24 within the /16 and uses the existing docker0 bridge:

Add to /etc/sysconfig/docker OPTIONS line:

--fixed-cidr=10.20.1.1/24 --bridge=docker0



Kubernetes network example

Create an openvswitch vxlan mesh network via tunnels between hosts via the openstack private ip ovs-vsctl add-br br0

```
ovs-vsctl add-port br0 gre0 -- set interface vxlan0 type=vxlan options:remote_ip=192.168.38.8
```

```
ovs-vsctl add-port br0 gre0 -- set interface vxlan1 type=vxlan options:remote_ip=192.168.38.15
```

- Add openvswitch to the docker0 bridge
- brctl addif docker0 br0
- Bring it up:
- ifconfig br0 mtu public-50 #adjust mtu for the tunnel overhead of vxlan
- ifconfig br0 up #be patient for stp to complete in a few seconds



Patch cycle becomes a cutover (Docker)













Kubernetes patch cycle

- Replication controller rolling updates
 - Replication controller for production N copies
- Rolling upgrade starts both replication controllers are selected by the same service
 - Replication controller for production N 1 copies
 - Replication controller for next version of production 1 copy
- ...Repeat until...
- Upgrade finishes
 - Replication controller for production (old) deleted after 0 copies
 - Replication controller for current version in prodution N copies



Is Kubernetes production ready?

Bugs



https://github.com/GoogleCloudPlatform/kubernetes

Kubernetes is in pre-production beta!

While the concepts and architecture in Kubernetes represent years of experience designing and building large scale cluster manager at Google, the Kubernetes project is still under heavy development. Expect bugs, design and API changes as we bring it to a stable, production product over the coming year.



What's next?

- Scheduler Apache Mesos
 - Mesos will handle YARN and Kubernetes jobs to best utilize resources
 - You can try it out, as a docker image of course
- https://github.com/mesosphere/kubernetes-mesos



What's next?

- Greater networking agility
 - Flannel (formerly rudder)
 - Dynamic assignment of /24 networks
 - UDP based overlay network automation
 - https://github.com/coreos/flannel



RHEL Atomic Beta

- Container Oriented OS based on RHEL7 and Project Atomic
 - Docker and Kubernetes
 - All applications are to run in a container
- Atomic updates of the OS
 - rpm-ostree



OpenShift 3.0 roadmap

- RHEL atomic are the OpenShift nodes
 - Overlay network technology TBD
- Image builds via kubernetes
 - https://blog.openshift.com/openshift-v3-deep-dive-docker-kubernetes/
- Source-to-Image builds via kubernetes
 - https://blog.openshift.com/builds-deployments-services-v3/



OpenShift 3.0 architecture





OpenShift 3.0 build

Builds a docker image via a dockerfile in a github repo

```
{
```

"id": "build100", "kind": "BuildConfig", "apiVersion": "v1beta1",

"desiredInput": {

"type": "docker", "sourceURI": "git://github.com/bparees/openshift3-blog-part1.git",

"imageTag": "openshift/origin-ruby-sample", "registry": "127.0.0.1:5001"

},

"secret": "secret101"

}



OpenShift 3.0 sti

"id": "ruby-sample-build", "kind": "BuildConfig", "apiVersion": "v1beta1",

"parameters": {

"source" : {"type" : "Git", "git" : {"uri": "git://github.com/openshift/ruby-hello-world.git"} },

"strategy": {"type": "STI", "stiStrategy": {"builderImage": "openshift/ruby-20-centos"} },

"output": { "imageTag": "openshift/origin-ruby-sample:latest", "registry": "172.121.17.1:5001"},

},

{

"secret": "secret101",

"labels": {"name": "ruby-sample-build"}

}



